

https://jesushouse.org/job/worship-minister/

# Worship Minister In Residence Position

### **Description**

The Worship Minister will work to cultivate a spiritually rooted worship team committed to

service to God and the building up of believers through the ministry of Christ-centered music at Jesus

House Chicago. He/She will support the vision of Jesus House Chicago and work collaboratively with

the music director and team coordinators to oversee and coordinate Godencountering music ministrations

for JHC services and programs. Broadly, the position also requires working collaboratively with the

overall technical and creative production teams. We are seeking an individual who is called and gifted by God in the following areas:

## Responsibilities

Gifted in leading worship with a strong vocal ability. Capability to play the keyboard is a plus.

- Oversee the worship team.
- Plan, organize, and rehearse music for multiple weekly worship experiences.
- Recruit, train, develop, schedule, and build worship teams; providing opportunities for skills

development and growth.

- Provide pastoral care and support for the worship team members.
- Coordinate inviting special guests and musicians when applicable.
- Attend team meetings and other church meetings as required.

# Qualifications

5-10 years+ of music ministry experience

## Skills & Attributes

 $\bullet$  Strong sense of calling and identity in Christ and a heart to disciple those in his/her sphere of

influence.

- Excellent leadership, communication, and organizational skills.
- Ability to work well in teams, be a teambuilder.
- Respect for others, integrity, show discretion, dependable and consistent.

### Job Benefits

- 8-hour shift
- Competitive Salary
- Health insurance Benefit
- · Paid time off, Parental leave & Sick Days
- All benefits as outlined in the Employee Policy

Hiring organization Jesus House Chicago

**Employment Type** Full-time

Job Location 60618, Chicago IL

Date posted January 16, 2022

Jesus House Chicago https://jesushouse.org